



Albert Bonmassip Bové

Front-End Developer

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About me

After 9 years abroad in Zurich and Los Angeles, I've returned to Barcelona, ready for new challenges. As a front-end developer, I build dynamic websites with React and Next.js, and create immersive 3D web experiences using Three.js. I also have backend experience, using technologies like Express and PostgreSQL, and my [background in computer graphics](#) has given me advanced skills in Adobe Photoshop, Blender and the full 3D pipeline.

Skills

Frontend: JavaScript (ES6+), HTML, CSS, React, Next.js, Three.js, WebGL, responsive web development

Backend: Node.js, Express, PostgreSQL, MongoDB

Version Control: Git

Computer Graphics: Adobe Photoshop, Blender, 3D modeling, texturing, lighting, rendering

Languages: Catalan, Spanish, English, German (beginner)

Work experience

Front-End Developer - Freelance *Los Angeles, USA (2023)*

Developed feragravel.com for Fera Pyrenees Mountain Gravel, a cycling project promoting routes and attractions in the pyrenees. Built with Next.js, featuring multilingual support and Markdown-based static content for easy client updates.

3D Generalist - Freelance (multiple LA-based clients) *Los Angeles, USA (2021–2023)*

3D Generalist - Multiwebdia Global Creativity *Zurich & Los Angeles, USA (2017–2020)*

3D Generalist - Soler & Palau *Zurich, Switzerland (2015–2016)*

3D/2D Artist - EXON GROUP *Barcelona, Spain (2014–2015)*

Guitar Teacher - 5Passes *Sabadell, Spain (2012–2014)*

Web designer & developer - Vallès School of Architecture *Sant Cugat, Spain (2010–2011)*

3D Modeler & animator - UPRA *Barcelona, Spain (2009)*

Summary of previous roles: Throughout my career as a 3D generalist and artist, I managed complete 3D pipelines, from modeling to rendering, for various industries, including architecture, games, and media. My responsibilities included creating high-quality visualizations, animations, and interactive media, always meeting client expectations and deadlines. I also collaborated closely with cross-functional teams to deliver visually compelling content for large-scale events and digital platforms.

Education

Bachelor's Degree in Digital Design and Multimedia Technologies - Image Processing and Multimedia Technology Center (Universitat Politècnica de Catalunya) Barcelona, Spain (2007-2011)

Continuing Studies

- **Node.js, Express, MongoDB Bootcamp** – *Udemy (2024)*
- **Next.js Course** – *Fireship.io (2023)*
- **Three.js Journey** – *Bruno Simon (2023)*
- **Complete React Developer** – *Udemy (2020)*
- **JavaScript30, Beginner JavaScript, ES6 for Everyone** – *Wes Bos (2020)*
- **The Complete Web Developer** – *Udemy (2020)*